Year 7	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Content	File Management and Computer Basics/Microsoft Applications	E-Safety	Scratch programming	Magazine Cover Design	Using the Web	Graphics Design P.E.A.T
Prior knowledge (from previous year/ key stage).	KS2 computer skills	KS2 computer skills	KS2 computer skills	KS2 computer skills	KS2 computer skills	KS2 computer skills
Key skills	Students will:	Students will:	Students will:	Students will:	Students will:	Students will:
	Explore the basic skills required to use and store files appropriately on a computer. Engage in the basic tools and use of Microsoft word and Microsoft PowerPoint	Explore the how to use the rules and skills required when using the Internet and world of Technology to stay safe. Discuss and present information to Peers on staying safe online.	Explore How to complete basic programming using the colour coded blocks to create a Pac Man game complete with characters and maze. Students will program keyboard to control above characters.	Explore the ingredients required to create a Magazine cover. Explore the rule of Thirds and layout requirements of a Magazine cover.	Understand How to complete a different type of searches on the internet. How Binary is used as the background coding of the computer system.	Explore How to create a PowerPoint that can educate and inform its readers about a variety of different endangered animals. Expand their skills to move the information to a leaflet using publisher.
Assessment	End of topic assessment and D.I.R.T to check understanding and progress	End of topic assessment and D.I.R.T to check understanding and progress	End of topic assessment and D.I.R.T to check understanding and progress	End of topic assessment and D.I.R.T to check understanding and progress	End of topic assessment and D.I.R.T to check understanding and progress	End of topic assessment and D.I.R.T to check understanding and progress
How can you help?	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.	Encourage your child to: Practise their Keyboard skills and how to access Office 365 at home.

Year 8	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum	File Management/	Edublocks	Spreadsheets	How a PC works	Media and Vector	Cryptography
Content	Cyber Security				Graphics	
Prior knowledge	Recap and additional	Next step in	Builds on the earlier	Continuing from the Using	Year 7 presentation	Build on prior
(from previous	work leading on from	programming from the	Microsoft Office skills	the Web.	skills making the	understanding of the
year/ key stage)	E-safety lessons	Scratch lessons from	covered in year 7.		Magazine covers.	use of different
	taught in Year 7	Ks2 and year 7.				languages and codes.
Key skills	Students will:	Students will:	Students will:	Students will:	Students will:	Students will:
	Recall the basic skills	Be introduced to an	Explore the basics of	Be introduced to the	Understand how	Be introduced to a
	required to use and	intermediate level of	using Microsoft Excel.	components that make up a	vector graphics are	variety of different
	store files	programming which		Computer and be able to	created and use	styles of writing
	appropriately on a	moves them on from the	Understand the layout	label these components.	these skills to design	including
	computer.	basics of Scratch and	of the worksheets and		and develop images	Hieroglyphics.
		offers an insight into the	the workbook before	They will be introduced to	of their own.	
	Engage with the Cyber	coding of Python. It	moving on to perform	the coding languages used		Learn about the
	security topic to learn	allows the students to	some basic calculations	by the computer to convert		Enigma Machines that
	about some of the	use the familiar block	using the software.	human language int that		were used to crack
	danger areas when	coding but also shows		understood by the		the German codes in
	using the Internet and	the code in the format of		computer. This will		World War 2 and
	how to stay safe	the written code		introduce both Binary and		design their own
	online. This will	(Python).		Ascii to the students.		coded messages.
	include spotting fake					
	Emails, safety when in					
	chat rooms and how to					
	try and prevent viruses and other issues.					
Assessment	End of topic	End of topic	End of topic	End of topic assessment	End of topic	End of topic
	assessment and	assessment and D.I.R.T	assessment and D.I.R.T	and D.I.R.T to check	assessment and	assessment and
	D.I.R.T to check	to check	to check	understanding and	D.I.R.T to check	D.I.R.T to check
	understanding and	understanding and	understanding and	progress	understanding and	understanding and
	progress	progress	progress		progress	progress
How can you help?	Encourage your child to:	Encourage your child to:	Encourage your child to:	Encourage your child to:	Encourage your child to:	Encourage your child to:
	Ask about the	Discuss the coding	Talk about the different	Ask the students what	To discuss and	Discuss the
	Phishing and	and how it has moved	components of the	they have learnt about the	explain the uses of	different forms of
	Malware. Talk about	on from scratch.	spreadsheet and ask	computer languages	the graphic	coding and the
	how they can support		about the formulas and		products and how	machines and how
	the older generations	Practise their Keyboard	functions they have	Practise their Keyboard	they are created.	they were used in the
	to be safe and not be	skills and how to	learnt.	skills and how to access		World War 2.
	caught out by spam	access Office 365 at		Office 365 at home.	Practise their	
	emails.	home.	Practise their Keyboard		Keyboard skills and	Practise their
	Practise their		skills and how to		how to access	Keyboard skills and
	Keyboard skills and		access Office 365 at		Office 365 at home.	how to access Office
	how to access Office		home.			365 at home.
	365 at home.					

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum	Online Safety	Interactive Digital Story	Spreadsheets	Databases	HTML	Digital Citizen
Content						
Prior knowledge	Year 7 & 8 E-safety and	Year 7 & 8Magazine covers	Year 7 & 8 study of	Some learning about data	Year 7 & 8 use of	Year 7 & 8
(from previous	Cyber security	and Media vector graphics	spreadsheets	structure from the use of	Scratch and Edu	Safety and Cyber
year/ key stage)		topics.		Spreadsheets.	blocks	security along with
						the online safety from
						the start of the year
Key skills/	Students will:	Students will:	Students will:	Students will:	Students will:	Students will:
powerful	B 0.0 1 1 100		5 "			.
knowledge	Recall the basic skills	Build on their prior	Recall the basic	Be introduced to Databases	Be introduced to	Recall all of the e-
	required to use and store files	knowledge and skills in order to understand the	skills and use of functions and	and how these are	Basic HTML coding that is used as a	safety and online
	appropriately on a	planning and creation of a	formulas.	structured differently to a Spreadsheet but can hold	format to create	safety programs completed along with
	computer.	story around a given target	Torritatas.	some of the same types of	webpages.	an enhanced
	computor.	audience and their	This topic will	data. This is a topic that	Wobpagoo.	understanding of how
	Engage with the online	expectations. They will	engage the students	some students will go on	This will be another	to work
	security topic to	learn how to create design	in the more complex	learn more about in the	tool that students	independently,
	develop and recall	plans and use mood	functions that can	future careers and in Sixth	can embrace and use	reading and
	their understanding	boards, storyboards and	be used on a	form ICT courses.	in future ICT courses	answering questions
	about some of the	other design tools before	spreadsheet to		and the creation of	for themselves on this
	danger areas when	creating a prototype.	create a workbook		webpages and sites.	online platform.
	using the Internet and		that is interactive			
	how to stay safe		and has skills that			
	online. This will		will be supportive			
	include spotting fake		when completing			
	Emails, safety when in chat rooms and how to		BTEC course work.			
	try and prevent viruses					
	and other issues.					
	End of topic	End of topic assessment	End of topic	End of topic assessment	End of topic	End of topic
	assessment and	and D.I.R.T to check	assessment and	and D.I.R.T to check	assessment and	assessment and
	D.I.R.T to check	understanding and	D.I.R.T to check	understanding and	D.I.R.T to check	D.I.R.T to check
	understanding and	progress	understanding and	progress	understanding and	understanding and
	progress		progress		progress	progress
How can you	Encourage your child	Encourage your child to: .	Encourage your	Encourage your child to: .	Encourage your	Encourage your child
help?	to:.	Practise their Keyboard	child to: .	Practise their Keyboard	child to:.	to:.
	Practise their	skills and how to access	Practise their	skills and how to access	Practise their	Practise their
	Keyboard skills and	Office 365 at home.	Keyboard skills and	Office 365 at home.	Keyboard skills and	Keyboard skills and
	how to access Office	To complete independent	how to access	To complete independent	how to access	how to access Office
	365 at home.	research.	Office 365 at home.	research.	Office 365 at home.	365 at home.
	To complete independent		To complete independent		To complete independent	To complete independent
	research.		research.		research.	research.
	roscaron.		1000dion.		1000dion.	1000dion.

Year 10	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Content	Component 01 - Exploring User Interface Design	Component 01 - Exploring User Interface Design Principles	1	ng User Interface Design ciples	Component 02 Collecting Presenting and Int data	Component 02 Collecting Presenting and Int data
ICT	Principles Skills for: User interfaces Accessibility needs Skills levels and demographics Design principals	Skills for: User interfaces Accessibility needs Skills levels and demographics Design principals	Skills for: User interfaces Accessibility needs Skills levels and demogra Design principals	phics	Skills for: Data Modelling Data and information Data collection methods Representing information Verification and validation Threats to individuals	Skills for: Data Modelling Data and information Data collection methods Representing information Verification and validation Threats to individuals
Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and document analysis	KS3 –ICT skills for File management and document analysis	KS3 –ICT skills for File management and document analysis	KS3 –ICT skills for File management and document analysis Live PSA	KS3 –ICT skills for File management and Spreadsheets	KS3 –ICT skills for File management and Spreadsheets
Assessment objectives (specific skills and knowledge students are expected to demonstrate)	BTEC DIT Award Assesser Component 01 - Explorin Task 1a - Project proposa Task 1b - Planning timesa Task 2 - Interface designs Task 3 - User interface re	g User Interface Design Prin al cales s rototype	ciples			
Key skills						
Assessment	Know It all Ninja	Know It all Ninja	Know It all Ninja		Know It all Ninja	Know It all Ninja
	Practice assignments	Practice assignments	Practice assignments		Practice assignments	Practice assignments
	Exam style Questions	Exam style Questions	Exam style Questions		Exam style Questions	Exam style Questions
How can you help?	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards

Year 11	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Content	Component 02 Collecting Presenting and Int data	Component 02 Collecting Presenting and Int data	Component 3: Effective digital working	Component 3: Effective digital working	Component 3: Effective digital working	Component 3: Effective digital working Practices
ICT			Practices	Practices	Practices	
	Skills for: Data Modelling Data and information Data collection methods Representing information Verification and validation Threats to individuals	Skills for: Data Modelling Data and information Data collection methods Representing information Verification and validation Threats to individuals	Skills for: Modern Technologies Cyber security Wider implications of Digital Systems Planning and communication	Skills for: Modern Technologies Cyber security Wider implications of Digital Systems Planning and communication	Skills for: Modern Technologies Cyber security Wider implications of Digital Systems Planning and communication	Skills for: Modern Technologies Cyber security Wider implications of Digital Systems Planning and communication
Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and Spreadsheets.	KS3 –ICT skills for File management and Spreadsheets.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.
Assessment	BTEC DIT Award Assessn	nent Objectives:				
objectives (specific skills and knowledge students are expected to demonstrate)	A.2D1 Assess data collect conclusions. A.2M1 Discuss data collect A.2P1 Explain how data collect A.2P2 Explain how data is	g Presenting and Int data ite the role and impact of usi ion methods and features use ction methods and features us illection methods and their fe- used to make decisions acros	ed and how they affect the of sed and how they affect the atures affect the quality of as two sectors, with relevan	quality of data and decision quality of data and decision data across two sectors, wit	n making in two sectors, dra	
	A.1M2 Describe data that i A.1P1 Identify data collect	is used to make decisions across two section methods across two sections across two sections acros	oss two sectors. ors.			
	Learning aim B: Create a	dashboard using data manip	oulation tools.			
	B.2D2 Select and use relev	vant methods to effectively ar	nd accurately manipulate d	ata and produce a fully effic	ient and comprehensive da	shboard.

B.2M2 Select and use relevant methods to effectively and accurately manipulate data and produce an effective dashboard that clearly summarises data.

B.2P3 Select and use methods to carry out some manipulation of data, which is largely accurate.

B.1M3 Use methods to carry out some manipulation of data, with some inaccuracies.

B.2P4 Produce an appropriate dashboard that clearly summarises data.

B.1P3 Use methods to carry out limited manipulation of data, with a limited degree of accuracy.

B.1P4 Produce a dashboard that produces a limited summary of data.

Learning aim C: Draw conclusions and review data presentation methods.

C.2D3 Assess the effectiveness of the dashboard's presentation of data and how it affects the conclusions drawn and the recommendations made, using justified examples.

C.2M3 Analyse how the dashboard's presentation of data influences the conclusions drawn and the recommendations made, using relevant examples.

C.2P5 Use the dashboard to draw conclusions, with some appropriate recommendations.

C.2P6 Explain the methods used to present data so that it can be clearly understood, with detailed examples.

C.1M5 Use the dashboard to outline some trends in the data.

C.1M6 Describe the methods used to present data so that it can be understood, with brief examples.

C.1P5 Use the dashboard to identify trends in the data.

Component 3: Effective Digital Working Practices

Exam paper.

Key skills						
Assessment	Know It all Ninja Practice assignments	Know It all Ninja	Know It all Ninja	Know It all Ninja	Know It all Ninja	Exams
		Live PSA	Practice assignments	Practice assignments	Practice assignments	
			Exam style Questions	Exam style Questions	Exam style Questions	
How can you help?	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards	Encourage your child to: complete required topics on Know-it-all Ninja Read through and complete tasks from revision guides Make revision notes and cards

Year 10	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Content Creative Media	COMPONENT 1: Exploring Media Products	COMPONENT 1: Exploring Media Products	COMPONENT 1: Expl	oring Media Products	Component 2: Developing Digital Media Production Skills	Component 2: Developing Digital Media Production Skills
Creative Fiedia	Skills for: Researching media products and practice, Media research techniques. Contemporary (post- 2000) and historical (pre-2000) media products. Context of production Audience interpretation.	Skills for: Genre, narrative and representation. Narrative. Representation of people, places, issues and events.	Skills for: Audio/moving image med Print media products. Interactive media product	•	Skills for: Research, discover and evaluate. Generate ideas. Practical experimentation. Review ideas, e.g. expand, reject and refine ideas.	Skills for: Produce, review and refine material for the audio/moving image sector relevant to the production. Produce, review and refine material for the print sector relevant to the production. Produce, review and refine material for the interactive sector relevant to the production.
Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.	KS3 –ICT skills for File management and document analysis, Vector Graphics and interactive Digital Story.
Assessment objectives (specific skills and knowledge students are expected to demonstrate)	COMPONENT 1: Exploring Task 1 – Investigate media Task 2 – Explore how med Component 2: Developin Task 1 – Develop and app		rovide meaning and engag kills cesses, skills and techniq	ues.	eate a media product.	
Key skills						
Assessment	Practice assignments	Practice assignments	Practice assignments	1	Practice assignments	Practice assignments
How can you help?	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he films and settings.	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he films and settings.	Encourage your child to: Watch films and discuss who they were made and what they can see going on int he films and settings.

Year 11	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Content Creative Media	Component 2: Developing Digital Media Production Skills	Component 2: Developing Digital Media Production Skills	Component 3: Create a Media Product in Response to a Brief	Component 3: Create a Media Product in Response to a Brief	Component 3: Create a Media Product in Response to a Brief	Component 3: Create a Media Product in Response to a Brief
Creative Media	Skills for: Production and post- production processes and practices. Skills for the audio/moving image sector relevant to the production. Skills for the print sector relevant to the production. Skills for the interactive sector relevant to the production.	Skills for: Skills for the audio/moving image sector relevant to the production. Reviewing content, e.g. the amount, quality, relevance, accuracy. Testing and reviewing practical outcomes, e.g. functionality, consistency, continuity, communication, accessibility. On-going review used to inform decisions and refine work.	Skills for: Establishing the requirements of the brief. Defining the target audience. Researching similar existing products to understand the marketplace/competition Exploring the chosen media sector to support the generation of ideas Theme of the brief. Product Content. Style and design. Idea selection	Skills for: Storyboarding for moving image. Writing a script for audio/moving image. Page layout and design for print. Layout and design for interactive. Time management. Copyright, clearances and permissions.	Skills for: Monitoring outcomes to identify strengths and potential areas for improvement. Making refinements to the media product to improve the outcome. Capturing footage and audio. Creating images and assets. Creating copy. Sourcing content from secondary sources.	Skills for: Editing audio and moving image. Combining assets for the page and screen. Adding interactivity. Testing: usability testing, functionality testing. Compressing: rendering audio and video, file optimisation. Use of software and equipment. Creation and manipulation of assets. Construction of work and outcomes.
Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and Spreadsheets.	KS3 –ICT skills for File management and Spreadsheets.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.	KS3 –ICT skills for File management, Cyber security, how a PC works and Digital Citizen.
Assessment objectives (specific skills and knowledge students are expected to demonstrate)	BTEC Creative Digital Media Production Assessment Objectives: Component 2: Developing Digital Media Production Skills Task 1 – Develop and apply media pre-production processes, skills and techniques. Task 2 – Develop and apply media production and post-production processes, skills and techniques to create a media product. Component 3: Create a Media Product in Response to a Brief					
Key skills						
Assessment	Practice assignments	Live PSA	Practice assignments	Practice assignments	Practice assignments	Exams

How can you	Encourage your child	Encourage your child to:	Encourage your child to:	Encourage your child	Encourage your child	Encourage your child to:
help?	to:			to:	to:	
		Watch films and discuss	Watch films and discuss			Watch films and discuss
	Watch films and	who they were made and	who they were made	Watch films and	Watch films and	who they were made and
	discuss who they were	what they can see going	and what they can see	discuss who they	discuss who they were	what they can see going
	made and what they	on int he films and	going on int he films and	were made and what	made and what they	on int he films and
	can see going on int he	settings.	settings.	they can see going on	can see going on int he	settings.
	films and settings.			int he films and	films and settings.	
		Practice using Film	Practice using Film	settings.		Practice using Film
	Practice using Film	editing software.	editing software.		Practice using Film	editing software.
	editing software.			Practice using Film	editing software.	
		Using a variety of design	Using a variety of design	editing software.		Using a variety of design
	Using a variety of	technique.	technique.		Using a variety of	technique.
	design technique.			Using a variety of	design technique.	
				design technique.		

Content Exploring Enterprises Exploring Enterprises Exploring Enterprises and Presenting a Micro-Enterprise ldea Skills for: Skills for: Size and features of Market research methods PEST (Political, Economic, Social, Technological) and Presenting a Micro-Enterprise ldea Skills for: Choosing ideas for a micro-enterprise Production of presenting a Micro-Enterprise and Presenting a Micro-Enterprise Idea Skills for: PEST (Political, Economic, Social, Technological) Production of presenting a Micro-Enterprise Idea Skills for: Production of presenting a Micro-Enterprise Idea Skills for: PEST (Political, Economic, Social, Technological) Production of presenting a Micro-Enterprise Idea Skills for: PEST (Political, Economic, Social, Technological)	Year 10	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
enterprises Skills and characteristics of	Curriculum Content	COMPONENT 1: Exploring Enterprises Skills for: Size and features of SMEs. Markets, sectors, models and industries in which enterprises operate Aims and activities of enterprises Skills and	COMPONENT 1: Exploring Enterprises Skills for: Market research methods Understanding customer needs Understanding competitor behaviour Suitability of market	COMPONENT 1: Exp Skills for: PEST (Political, Economic, analysis SWOT (Strengths, Weakne	ploring Enterprises Social, Technological)	COMPONENT 2: Planning and Presenting a Micro-Enterprise Idea Skills for: Choosing ideas for a micro-enterprise Plan for a micro-enterprise	COMPONENT 2: Planning and Presenting a Micro- Enterprise Idea

Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.
Assessment objectives (specific skills and knowledge students are expected to demonstrate)	Task 1b – The impact of the Task 2 – Market research Task 3a – PEST analysis Task 3b – SWOT analysis COMPONENT 2: Planning Task 1a – Choosing an id	g Enterprises ne activities carried out by the skills and characteristics methods g and Presenting a Micro-Entea hosen micro-enterprise idea	of the entrepreneur assoc		rprise to its success	
Key skills						
Assessment	Practice assignments Know It All Ninja	Practice assignments Know It All Ninja	Practice assignments Know It All Ninja		Practice assignments Know It All Ninja	Practice assignments Know It All Ninja
How can you help?	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Encourage your child to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.

Year 11	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Curriculum Content Enterprise	COMPONENT 2: Planning and Presenting a Micro- Enterprise Idea	COMPONENT 2: Planning and Presenting a Micro- Enterprise Idea	Component 3: Marketing and Finance for Enterprise	Component 3: Marketing and Finance for Enterprise	Component 3: Marketing and Finance for Enterprise	Component 3: Marketing and Finance for Enterprise			
	Skills for: Choosing ideas for a micro-enterprise Plan for a micro-enterprise Production of presentation Production of presentation Delivery of presentation	Skills for: Review of presentation	Skills for: Targeting and segmenting the market 4Ps of the marketing mix Factors influencing the choice of marketing methods Trust, reputation and loyalty	Skills for: Financial documents Payment methods Revenue and costs Financial statements Profitability and liquidity	Skills for: Budgeting Cash flow Suggesting improvements to cash flow problems	Skills for: Break-even point and break-even analysis Sources of business finance			
Prior knowledge (from previous year/ key stage)	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.	KS3 –ICT skills for File management and document analysis, Spreadsheets and Databases.			
Assessment objectives (specific skills and knowledge students are expected to demonstrate)	BTEC Creative Digital Media Production Assessment Objectives: COMPONENT 2: Planning and Presenting a Micro-Enterprise Idea Task 1a – Choosing an idea Task 1b – Planning your chosen micro-enterprise idea Task 2a – Presenting your business plan Task 2b – Reviewing the presentation Component 3: Marketing and Finance for Enterprise AO1 Demonstrate knowledge of facts, terms and issues in relation to enterprise AO2 Demonstrate an understanding of facts, terms and issues in relation to enterprise AO3 Apply an understanding of facts, terms and issues in relation to enterprise AO4 Make connections with concepts, issues and terms in enterprise AO5 Carry out calculations to complete financial documents, carry out calculations using formulae and ratios, and construct and interpret break-even charts.								
Key skills									
Assessment	Practice assignments Know It All Ninja	Live PSA	Practice assignments Know It All Ninja	Practice assignments Know It All Ninja	Practice assignments Know It All Ninja	Exams			

How can you	Encourage your child	Encourage your child to:	Encourage your child to:	Encourage your child	Encourage your child	Encourage your child to:
help?	to:			to:	to:	
help?	to: Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.	Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from	Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from	Discuss finance, how money is earned and spent. Encourage research on local businesses Use of Know-it-all Ninja Read and answer questions from revision guides.
				revision guides.	revision guides.	